# Field Day Community Fantasy Manual

## ----- Football -----

#### Offense

Passing Ft	<b>0.05</b> point(s) per foot	Earned for every foot of passing reception.
Rushing Ft	<b>0.1</b> point(s) per foot	Earned for every foot of rushing attempt.
Receiving Ft	<b>0.1</b> point(s) per foot	Earned for every foot of receiving attempt.
Rushing TD	<b>6</b> point(s) per	Earned for scoring a rushing touchdown.
Receiving TD	<b>6</b> point(s) per	Earned for scoring a receiving touchdown.
Passing TD	<b>4</b> point(s) per	Earned for scoring a passing touchdown.
Receptions	<b>1</b> point(s) per	Earned for every successful reception.
Fumbles	-2 point(s) per	Earned when committing a fumble recovered by the opponent.
Interceptions	-2 point(s) per	Earned when a successful pass is caught by the opponent.
Jukes	<b>0.5</b> point(s) per	Earned when opponent misses a tackle. Jukes are up to Admin discretion.

#### Defense

Interceptions	<b>2</b> point(s) per	Earned when successfully catching a pass from the opponent.
Fumble Recoveries	<b>2</b> point(s) per	Earned for recovering a fumble from the opponent.
Interception TD	<b>6</b> point(s) per	Earned when scoring a touchdown from an interception.
Fumble Recovery TD	<b>6</b> point(s) per	Earned when scoring a touchdown from a fumble recovery.
Tackles	<b>0.5</b> point(s) per	Earned for a successful tackle.
Missed Tackles	<b>-0.3</b> point(s) per	Earned for an unsuccessful tackle.
Breakups	<b>0.7</b> point(s) per	Earned when breaking up a pass to an opponent.
Stops	<b>5</b> point(s) per	Earned when successfully stopping the opponent on 4th down. Forcing a field goal attempt does not count as a stop, no matter the result.

### Special

Extra Point	<b>1</b> point(s) per	Earned for a successful extra point kick following a touchdown.
Field Goal	<b>3</b> point(s) per	Earned for a successful field goal attempt.
Punt Return TD	<b>6</b> point(s) per	Earned for scoring a touchdown on a kickoff/punt return.